# ROUTINE CHEAT SHEET

We have given you the tools, the skills and the layout of the FUNdamentals I Routine in the 12 lessons provided. The core structure of the routine is here, however, you will need to add some 'flair" to make it YOUR routine!

Keep the following points in mind as you teach this 12 week course and ultimately set the routine:

- FORMATIONS:
  - Set your own formations and keep them simple. Remember this is a routine for recreational kids. Make the formations so they can transition from one section to the next easily with as little crossing over as possible.
- 2 TRANSITIONS

  Throughout the 12 weeks you will teach the athletes different ways to transition. Decide which way they transition in the routine and try to incorporate different ways for different sections!
- 3 STUNTS / PYRAMID

  Keep the same athletes together for as many of the stunts as possible as it will make learning them easier. It will also help make the transitions from section to section easier since they will already be grouped together.

## The FUNdamentals 1 Routine includes the following Modules:

Module M.5 - Dance Choreography

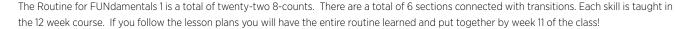
JUMPS: **Module J.6** - Jump Choreography

BUILDING: Module B.3 and/or B.5 - Stunt Choreography for Intro

Module B.5 or B.7 - Stunt Choreography (if you use B.5 from above then work B.7 here).

Module B.12 OR B.13 - Pyramid Choreography

TUMBLING: **Module T.15** - Choreography Option "A" or "B"



Below is your routine "cheat sheet":

#### Section

3 8-counts | Intro - Motion/Mini Stunt/Tumble

### Module B.3 and/or B.5 - Stunt Choreography for Intro

- Depending on the ability of your group use Stunt Module B.3 or B.5 for the Intro. Incorporate some basic motions (clasps, high V's, low V's for athletes that are not in the stunts.
- If your group has varying abilities you could use both Module B.3 and B.5. Be creative on how you set the opening formation so the varying heights of the stunts look appealing!

18-count | Transition

Module TR.1, TR.2 or TR.3

#### Section 2

3 8-counts | Stunt Section

Module B.5 or B.7 - Stunt Choreography

If you use B.5 for the Intro then use B.7.

18-count | Transition

Module TR.1, TR.2 or TR.3

#### Section 3

28-counts | Jump Section

Module J.6 - Jump Choreography

Your Tumbling Choreography starts right from the Jump Choreography. Please be aware of that when setting this formation to ensure that it will transition into the Tumbling section easily for you.

#### Section 4

3 8-counts | Tumbling Section

Module T.15 - Jump Choreography

Your Tumbling Choreography starts right from the Jump formation. Please be aware of that when setting the this formation to ensure that it will transition into the Tumbling section easily for you.

18-count | Transition

Module TR.1, TR.2 or TR.3

#### Section 5

48-counts | Pyramid Section

Module B.12 OR B.13 - Pyramid Choreography

- Depending on your group's ability select one of the two Pyramids that suits their skill set best.
- Depending on the number of athletes you can use two sections of the Pyramid or add multiple sections of this Pyramid together (making one or multiple pyramids).

18-count | Transition

Module TR.1, TR.2 or TR.3

#### Section 6

3 8-counts | Dance Section

Module M.5 - Dance Choreography

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Each of the choreography modules listed above has their specific routine section laid out in their own 8-count grid. To help set your routine you can:

- A Pull all of the modules you are using in the routine.
  - Collate them in the listed routine order.
  - Use the the provided 8-count grids for each module as your 8-count guide.

- - Pull all of the modules you are using in the routine.
    - Make your own notes / modifications on the blank 8-count sheet below.
    - Use the self filled in 8-count grid as your routine guide.

The blank 8-count sheet below is color coded and labeled designating what each 8-count of the routine is. You have been given headers such as "Main Base", "Secondary Base", "Group A", etc. There are spaces for additional headers of your choosing. Under the headers you can write notes from the Modules or make your own modifications to that specific portion / person in the routine. Once you have the blank 8-count sheet filled in then use that as your guide to set the routine on the athletes in the gym.

				INTRO	)		
	Main Base	Secondary Base	Top Person	Spotter	Group A	Group B	Notes
5							
6							
7							
8							
				IST 8-COUNT	- INTRO		
1							
2							
3							
4							
5							

FUNdamentals 1 USASF.NET

	CHO	eography Mo		IST 8-COUNT	- INTRO		
	Main Base	Secondary Base	Top Person	Spotter	Group A	Group B	Notes
6							
-							
7							
8							
4				2ND 8-COUNT	- INTRO		
1							
2							
3							
_							
4							
5							
6							
7							
8							
				3RD 8-COUNT	- INTRO		
1							
2							
_							
3							
4							

				3RD 8-COUN	T - INTRO		
	Main Base	Secondary Base	Top Person	Spotter	Group A	Group B	Notes
5							
6							
7							
8							
				4TH 8-COUNT -			
		Group A		Gro	oup B		Notes
1							
2							
3							
4							
5							
6							
7							
8							

FUNdamentals 1 USASF.NET

				5TH 8-COUNT	- STUNT		
	Main Base	Secondary Base	Top Person	Spotter	Group A	Group B	Notes
1							
2							
4							
3							
4							
5							
6							
7							
8							
				6TH 8-COUNT	- STUNT		
1							
2							
3							
4							
5							
6							
7							
8							
U							

				7TH 8-COUNT	- STUNT		
	Main Base	Secondary Base	Top Person	Spotter	Group A	Group B	Notes
1							
2							
3							
4							
5							
6							
7							
8							
			8	TH 8-COUNT -			
4		Group A		Gro	up B		Notes
1							
2							
3							
4							
5							
6							
7							
8							

		9TH 8-COUNT - JUMPS	
	Group A	Group B	Notes
1			
2			
3			
4			
5			
6			
7			
8			
		IOTH 8-COUNT - JUMPS	
	Group A	IOTH 8-COUNT - JUMPS Group B	Notes
1	Group A		Notes
1 2	Group A		Notes
	Group A		Notes
2	Group A		Notes
2	Group A		Notes
3	Group A		Notes
2 3 4 5	Group A		Notes

	Group A	Group B	Notes
1			
2			
3			
4			
5			
6			
7			
8			
	Group A	I2TH 8-COUNT - TUMBLING Group B	Notes
1	Group A		Notes
1 2	Group A		Notes
	Group A		Notes
2	Group A		Notes
2	Croup A		Notes
3	Croup A		Notes
3 4 5	Croup A		Notes

		ISTH 8-COUNT - TUMBLING	
	Group A	Group B	Notes
1			
2			
3			
4			
5			
6			
7			
8			
		14TH 8-COUNT - TRANSITION	
	Group A	14TH 8-COUNT - TRANSITION  Group B	Notes
1	Group A		Notes
1 2	Group A		Notes
	Group A		Notes
2	Group A		Notes
2	Group A		Notes
3	Group A		Notes
3 4 5	Group A		Notes

			16	5TH 8-COUNT	- PYRAMID		
	Main Base	Secondary Base	Top Person	Spotter	Group A	Group B	Notes
1							
2							
3							
4							
5							
6							
7							
8							
			16	TH 8-COUNT	- PYRAMID		
1							
2							
3							
4							
5							
6							
7							
8							

				7TH 8-COUNT	- PYRAMID		
	Main Base	Secondary Base	Top Person	Spotter	Group A	Group B	Notes
1							
2							
3							
4							
5							
J							
6							
7							
8							
			18	8TH 8-COUNT	- PYRAMID		
1							
2							
3							
4							
5							
-							
6							
7							
8							
-							

		19TH 8-COUNT - TRANSITION	
	Group A	Group B	Notes
1			
2			
3			
4			
5			
6			
7			
8			
		20TH 8-COUNT - DANCE	
	Group A	20TH 8-COUNT - DANCE Group B	Notes
1	Group A		Notes
1 2	Group A		Notes
	Group A		Notes
2	Group A		Notes
2	Group A		Notes
3	Group A		Notes
2 3 4 5	Group A		Notes

		2ITH 8-COUNT - DANCE	
	Group A	Group B	Notes
1			
2			
3			
4			
5			
6			
7			
8			
		OOTH O COUNT DANCE	
		22TH 8-COUNT - DANCE	
1			
2			
3			
4			
5			
6			
7			
8			
		22TH 8-COUNT - DANCE	
1		ZZIII O-GUUNI - DANGE	