

L.8 | Week 8 Lesson Plan

This lesson is based on a one hour class. Please add or take Skill Modules away to increase or decrease the class time as needed.



Modules Needed for this class:

MOTIONS: **Module M.12** - Dance Choreography

JUMPS: **Modules J.12** - Jump Choreography

BUILDING: **Module B.5** - Mastering the Show and Go with the Traditional Prep
Module B.8 - Mastering Tic Toc - Single Leg Knee Stand
Module B.11 - Prep Level Liberty with Floor Bracer to Quarter Up to Single Leg Waist

TUMBLING: **Module T.1** - Near and Far Arm Cartwheel
Module T.2 - Blocking
Module T.6 - Hurdle
Module T.8 - Mastering the Roundoff
Module T.10 - Backward Roll to Extension
Module T.13 - Forward Roll

TRANSITIONS: **Module TR.5** - Connected Seat Roll Right and Left Transition
Module TR.6 - Straddle Seat Roll Right and Left Transition
Module TR.7 - Forward Wolf Roll

CONDITIONING: **Module C.20** - Candle Stick Roll Up, Jump to Two Feet

FUN ACTIVITY: Select an age appropriate game from **8 MINUTE ACTIVITIES**

Let's Get Started!

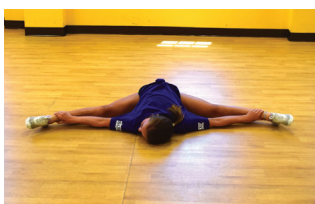
Have the athletes circle up. If you have small carpet squares or circles, they can each sit on their own colored mark.

Attendance - 2 min

Stretching - 6 min

Straddle Stretch

Sit in a straddle and have athletes "roll out pizza dough." Ask them to "roll" the dough to both feet and as far out in the middle as they can. Have them choose toppings to put on their pizzas and make sure the toppings reach both feet. See if they can touch their nose to each knee as they place toppings on their feet. Put the pizza in the oven by having the athletes slide their hands away from them and lay their stomach on the ground when they reach out to the center.



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Stretching Continued

Pike Stretch

Have athletes sit in a pike with pointed feet. Have them pretend their fingers are “spiders” and then walk the spiders down their legs to tickle their toes. Then have the athletes flex their feet. Now their “spiders” need to walk down their legs and try pull their toes back towards them to lift their heels off the ground.



Butterfly Stretch

Sit with the balls of your feet together, knees laid open. Have your hands grab your ankles. Go around the circle and have each athlete take turns deciding where their butterflies are going to fly. Have them lean to the right and left, have them put their brakes on by using their elbows to push their knees down farther. Then have them “smell a flower” by bending over and putting their nose on their toes.



Hip Flexor Stretches Right and Left

1. Kneel on one knee. Hands on hips. Push the hips down and forward. Hold for a few seconds.
2. Push hips back and straighten the front leg / point the front toe. Bend forward laying the chest on the leg. Reach your hands forward past the front foot. Hold.
3. Switch Sides.



Split Stretches, Right, Left and Center

Right and Left Splits: Have the athletes kneel on one leg with the hips straight over the supporting knee. The leg in front needs to straighten and “slide” forward. Keep the chest tall. As the front foot slides the hands will reach for the floor on either side of the hips. Keep the back knee on the floor and hip turned under. Do not “roll” the hips out and open.

Center Splits: Have the athletes start standing in a Straddle. They need to slide their feet out and away from each other while keeping the legs straight. The hands will reach in front of the hips for the floor. Once an athlete has the flexibility to get their hips close to the floor have them rest on their forearms / elbows. Once they are flexible enough to be all the way on the floor have them lay on their stomachs with their arms folded under them or reaching out to the sides in T arms.

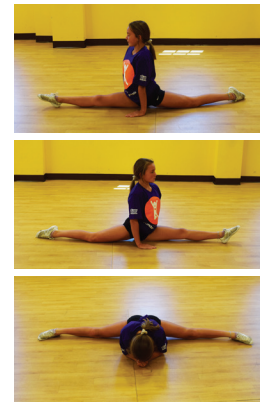
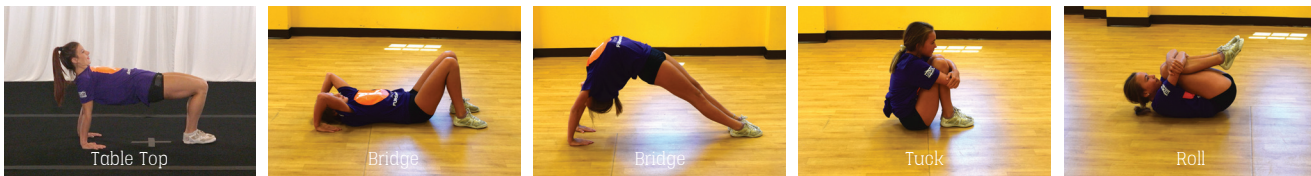


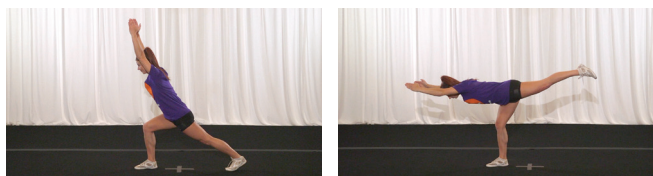
Table Top or Bridge / Tuck and Rolls

Have the athletes push up into a Table Top (TUMBLING Module T.9) OR Bridge Up - Start laying on your back. Make “mountains” out of their knees and elbows. Push stomach up to the ceiling and push shoulders and head off the ground. THEN Have them come out of the table top / bridge and hug their knees into their chest. They need to roll back from the sitting hug to their upper back and then back to a sitting hug. Repeat 2-3 times.



Lunge to Lever (Modules T.2, T.3)

Stand in a front lunge and lever forwards until your hands touch the ground. Then come back up to the lunge. Repeat 2-3 times.



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Motion Drills - 8 min

Module M.12 - Dance Choreography

Follow the Module.

Jumps - 5 min

Module J.12 - Jump Choreography

Follow the Module.

Building / Pyramid - 23 min

Module B.5 - Mastering the Show and Go with the Traditional Prep

Module B.8 - Mastering Tic Toc - Single Leg Knee Stand

Module B.11 - Prep Level Liberty with Floor Bracer to Quarter Up to Single Leg Waist

Select 2 of the 3 Modules listed for Intro and Stunt Section. Review the selected stunts with the counts listed on the Modules.

Tumbling/Conditioning Circuit - 15 min

Have the athletes stand on a seam on the floor or in a second row in the “windows” on the center of the strips. Have them tumble the following skills to the counts as a team:

Module T.1 - Near and Far Arm Cartwheel - *Perform the drill as described in the Module across the floor.*

Module T.2 - Blocking - *Perform the drill as described in the Module across the floor.*

Module T.6 - Hurdle - *Perform the drill as described in the Module across the floor.*

Module T.8 - Mastering the Roundoff - *Perform the drill as described in the Module across the floor.*

Module T.10 - Backward Roll to Extension - *Perform the drill as described in the Module across the floor.*

Module T.13 - Forward Roll - *Perform the drill as described in the Module across the floor.*

Module C.20 - Candle Stick Roll Up, Jump to Two Feet - *Perform the drill as described in the Module.*

Module TR.6 - Straddle Seat Roll Left and Right - *Do Straddle Seat Rolls to the right, all the way across the floor. Then switch to the left side coming back.*

Module TR.7 - Forward Wolf Roll - *Perform the drill as described in the Module - choose and specify which of the two landings you want the athlete to use.*

Fun Activity - 5 min

Select an age appropriate game from **8 MINUTE ACTIVITIES**

Have athletes place a sticker on their Skills Chart.

